





**1 Make a hole**



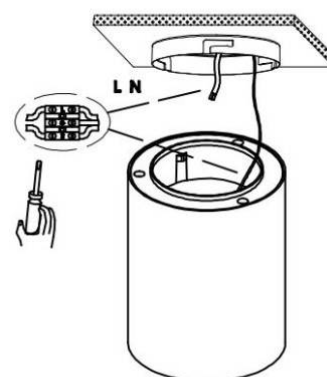
**2**



**3**



**4**



**5**

